

SIGGRAPHITTI / JULY 2006

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Breaking News

France's Laval Virtual 2006 Le Prix Winner Comes to SIGGRAPH



As part of an exchange agreement between SIGGRAPH and France's Laval Virtual, "argoGroup: The Interactive Theater" is being presented as part of the SIGGRAPH 2006 Emerging Technologies program. The installation was selected as Laval Virtual's Le Prix Emerging Technologies recipient this past April.

In the argoGroup theatre, a control metaphor enables a group to actually control all components of the 3D show: image, sound, and special effects.

"When you think about this operational solution's goal, which is to demonstrate innovative, participative media for large audiences and immersive theatre in museums, theme parks, and other communication and entertainment venues, this installation has tremendous mass appeal," stated Tom Craven, SIGGRAPH 2006 Emerging Technologies Chair recently retired from The Walt Disney Company.

Explore Emerging Technologies.



Registration

Advance Registration Deadline is Today, 12 July - Save up to \$100

Advance registration for SIGGRAPH 2006 ends today, 12 July so register now! Registration is simple and only takes a few minutes. Remember that on-site registration prices are higher. Register Now.

To register on-site go to Hall B1 of the Boston Convention & Exhibition Center during the following times:

Saturday, 29 July 6 - 8 pm
Sunday, 30 July 8 am - 6 pm
Monday, 31 July 8 am - 6pm
Tuesday, 1 August 8 am - 6 pm
Wednesday, 2 August 8 am - 6 pm
Thursday, 3 August 8 am - 3:30 pm

Need some justification points on the value of attending SIGGRAPH to share with your management? SIGGRAPH offers an easy way to download value points that more than justify the investment.

Access the SIGGRAPH Value Points.



Sketches

New! Companion Sketches in Art, Animation, & Emerging Technologies

The SIGGRAPH 2006 Sketches program once again delivers the best new ideas, methodologies, and cutting-edge applications of computer graphics and interactive techniques. Topics cover provocative speculation, academic research, industrial development, practical tools, and behind-the-scenes explanations of commercial and artistic works.

From innovations that present an interactive TV experience, to applications impacting video game development, to CG breakthroughs that take special effects to a new level, the SIGGRAPH 2006 Sketches program provides participants the opportunity to ask the authors questions and discuss the future implications of their work.

"The interactive nature of the SIGGRAPH Sketches program provides an unparalleled experience for attendees who really want an inside view and understanding of what the future holds," commented Sketches Chair Hanspeter Pfister of Mitsubishi Electric Research Laboratories.

This year, companion Sketches will also be available related to the Art Gallery, Emerging Technologies, and Computer Animation Festival venues, bringing attendees a fully rounded experience related to selected works.

Discover Sketches.



Research Posters

Approximately 200 Research Posters representing preliminary, incremental, and innovative insights that could result in industry-altering Papers down the line are being displayed throughout the week in Boston. Embodied topic areas are vast and include: art and design tools, biomedical, games, haptics, music, social interaction, visualization, and more.

"The SIGGRAPH 2006 Research Posters offer a true plethora of exciting, original thinking that will shape and advance the CG industry and, consequently, the cultural future," stated Mike McGrath, Research Posters Chair from Colorado School of Mines.

In addition, Poster sessions are scheduled to facilitate the ability for presenters to dialog with attendees about their work, collaborate, and answer questions.

Review Research Posters.



Art Gallery



Intersections Electronically Mediated Performances

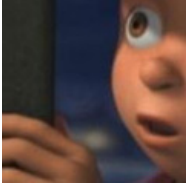
SIGGRAPH 2006 is presenting 16 electronically mediated dance, music, theater, magic, and hybrid performances incorporating innovative uses of technology. Artists from the United Kingdom, Japan, Germany, South Korea, Canada, as well as the United States are participating.

The performances cover a wide spectrum and include dancers that interact with and affect the outcome of computer graphic images. The world famous Palindrome group (Germany) will be performing a piece called Perceivable Bodies where the system they developed interprets body movements to control visual and audio components. Also, Gil Weinberg's (USA) robotic percussionist uses real-time analysis and response algorithms to listen to live performers so that he can play along in a collaborative and improvisatory manner. However, not all SIGGRAPH 2006 performances will occur in the Art Gallery - for instance, one performance group will be walking throughout the conference area wearing vests that project the artists' inner thoughts to the public using a highly visible LED display.

Access the Art Gallery.



Computer Animation Festival



People's Choice Award @ SIGGRAPH 2006

Don't miss your chance to cast a vote in the second annual Computer Animation Festival's People's Choice Awards. Attend SIGGRAPH 2006, experience the crème de la crème in film and video achievements from major studios to creative scientists to entertainers to students alike, and weigh in with your opinion on the best of the best for 2006.

Visit the online voting page in advance for instructions.



Exhibition

Maximize Your Exhibits Viewing Experience with Advance Appointments

SIGGRAPH 2006 is ready to showcase hundreds of product and service exhibits from five continents, including more than 70 new exhibitors. Maximize the time you have for exhibits viewing by setting up appointments in advance with those who are high on your must-see list. The SIGGRAPH online Exhibitor Directory makes it easy.

Also, keep in mind that if your time at SIGGRAPH is limited, the SIGGRAPH Exhibits Plus pass provides you full access to the Exhibits Hall and Exhibitor Tech Talks as well as access to the SIGGRAPH Art Gallery, Emerging Technologies, Animation Theaters, Keynote Address, Guerilla Studio, Research Posters, and this year's Teapot Exhibit. If you haven't already, register now.

Contact Exhibitors.



ACM SIGGRAPH 2006 Award News

Immediately following the SIGGRAPH 2006 Keynote Address, ACM SIGGRAPH presents the following three prestigious awards:

Computer Graphics Achievement Award

Thomas W. Sederberg
Brigham Young University

The Computer Graphics Achievement award is given each year to recognize an individual for a major accomplishment that provided a significant advance in the state of the art of computer graphics and is still significant and apparent.

Significant New Researcher Award

Takeo Igarashi
The University of Tokyo

The Significant New Researcher Award is awarded annually to a researcher who has made a recent significant contribution to the field of computer graphics and is new to the field. The intent is to recognize people early in their career who have already made a notable contribution and are likely to make more in the near future.

Outstanding Service Award
John M. Fujii
Hewlett Packard Company

The Outstanding Service Award is awarded in even-numbered years to recognize a career of outstanding service to ACM SIGGRAPH by a volunteer. It recognizes an individual who has given extraordinary service to ACM SIGGRAPH, both in the trenches and in positions of more responsibility or visibility, over a significant period of time.



News, Notes, & Miscellaneous

SIGGRAPH 2006 Job Fair and Career Symposium

Looking for CG career advice and available opportunities? Visit with more than 50 top creative employers at the SIGGRAPH 2006 Job Fair. These companies are inviting jobseekers (who have completed a CreativeHeads.net profile) to apply for open positions starting in early July. So, if you haven't already done so, create your profile, make it "visible" or "anonymous" for employers to view, and indicate if you are attending the SIGGRAPH Job Fair. Plus, new this year, the SIGGRAPH 2006 Career Symposium offers presentations by academics and industry professionals on resumes, reel reviews, process, and production, for everyone from students to industry veterans.

[Create Your Own Profile.](#)

Free Wireless at SIGGRAPH 2006

Free wireless access is available for all SIGGRAPH 2006 attendees and guests throughout the Boston Convention & Exhibition Center (BCEC) during the entire conference and exhibition.

Please Note: on-site public workstations with Internet access are limited to the FedEx Kinkos located in the BCEC. Attendees are encouraged to plan accordingly to avoid any inconvenience.

Boston Highlights

Boston is one of the oldest cities in North America...and one of the newest. For more than 400 years, it has been not only a major international seaport and trading center, but it is also one of the world's most dynamic centers for 21 st century technology, research, and innovation. Maximize your SIGGRAPH 2006 experience by taking the time to experience Boston as well.

[Discover Boston From Tradition to Innovation.](#)



SIGGRAPH 2006 Trivia

Trivia, Teapots & Free Prizes



SIGGRAPH 2006 is presenting an exhibition of real and virtual teapots to showcase the long association of the teapot with the worlds of computer graphics, art, and our host city of Boston. The exhibit will contain juried and curated work.

Each SIGGRAPHITTI is featuring one industry-related Teapot trivia question that tests the depth of your knowledge pool. Get it right and increase your chances of staking your claim as a SIGGRAPH Teapot Expert.

All correct entries received by 19 July 2006 (5pm CST) will be entered into a pool and a winner will be selected at random. Winners receive a super-cool, official SIGGRAPH 2006 Conference Polo shirt (a \$40 value). Only contestants who attend SIGGRAPH 2006 are eligible. Prizes will be distributed at the conference and exhibition.

Last Month's SIGGRAPHITTI Teapot Trivia Question:

Name the year that the world's largest known teapot was created, the name of the company who had it created, and the location where it can be found today.

Answer: 1938 by William "Babe" Devon for the Devon Pottery Outlet and can be found in Chester, West Virginia.

Congratulations to last month's winner John Yee from Autodesk, Inc. - who was one of 13 correct entries (winner is randomly chosen from all correct entries).

This Month's SIGGRAPHITTI Trivia Challenge is:

SIGGRAPH 2006 will feature a variety of teapots on display in Boston. There will be six different types of media on display. The winner needs to correctly identify the most varieties (paper, stone, etc).

Make your stand as a Teapot Expert.

Please note: Entries must be received by 19 July 2006 to be eligible for prize and must include your full name/company affiliation.



Image Credits: Rogue IV © 2004 Eric Heller | Tentacle Tower © 2005 Yoichiro Kawaguchi | Transparent Blue © 2004 Kumiko Kushiya | Love Letters © 2005 Jeffrey Paul | Human Body, De Pinxi | Gemon Dance @ 2005 Yoichiro Kawaguchi | IDT Entertainment, 2006 | The World's Largest Teapot, Weir Public Library

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