

AI-Driven Live Interactive Cinematic Experience Real-Time Live! real_109s1





'A Real-Time Interactive Movie Experience that allows YOU to talk to the characters to participate'

"Interactive storytelling is a form of computer entertainment in which the player interacts in a dramatically significant way with artificial actors."

- Chris Crawford, Game Developer (1996)



Please scan QR code for the **Real-Time Cinematic Engagement!** December 09, 2022

Password: ariacity

'The 'AI-Driven Interactive Cinematic Experience' is a content production system combines live action with realtime graphics and multiple artificial intelligence solutions to create a conversational interactive entertainment. Viewer response collection unit that receives responses real-time emotion values from viewers who watch the virtual content based on voice and text responses generates interactive scenarios of virtual content, and storyline generator that updates an interactive scenario based on emotion type and realtime emotion value, and a virtual human generator that creates a virtual human representation of virtual content's character and adjusts the expression of the virtual human based on real-time emotion type and value that affects branching story plots in real-time for a natural story interactions while making the viewers fully engaged as if they are talking to a movie.

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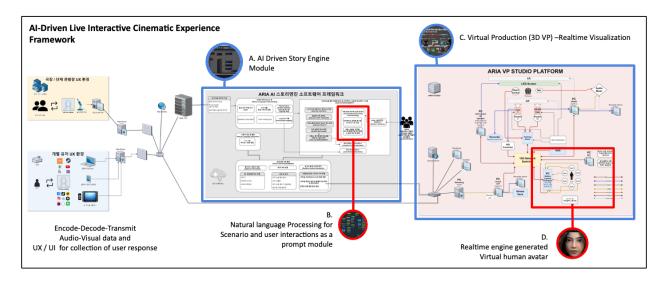


AI-Driven Live Interactive Cinematic Experience

'A Real-Time Interactive Movie Experience that allows you to talk to the characters to participate'

The content production system combines live action with realtime graphics and multiple artificial intelligence solutions.

Sooeung 'Chuck' Chae chuck@showaria.com Aria Studios, Inc. Seoul, Korea



The 'AI-Driven Interactive Cinematic Experience' is a content production system combines live action with realtime graphics and multiple artificial intelligence solutions to create a conversational interactive entertainment. Viewer response collection unit that receives responses real-time emotion values from viewers who watch the virtual content based on voice and text responses generates interactive scenarios of virtual content, and storyline generator that updates an interactive scenario based on emotion type and real-time emotion value, and a virtual human generator that creates a virtual human representation of virtual content's character and adjusts the expression of the virtual human based on real-time emotion type and value that affects branching story plots in real-time for a natural story interactions while making the viewers fully engaged as if they are talking to a movie. The act of 'Viewers change the plot of the story by communicating with the main character in the drama', rather than a long drama series, suggests new type of media entertainment format suitable for today's overflowing OTT & MCN content era. In order to produce interactive content that can interact with interactive virtual characters, in addition to AI-based story engine, audience intention and language analysis, Real-time visualization of virtual set space and virtual characters according to the prompts of the story engine must be developed in parallel to be implemented as interactive content.

CCS CONCEPTS

Applied computing → Arts and humanities → Media arts
Applied computing → Arts and humanities → Performing arts
Computing methodologies → Artificial intelligence → Natural language processing → Speech recognition
Computing methodologies → Computer graphics → Animation → Motion capture
Computing methodologies → Artificial intelligence → Natural language processing → Natural language generation
General and reference → Cross-computing tools and techniques → Experimentation

Additional Keywords and Phrases: Interactive Movie, Virtual Production, Artificial Intelligence, Virtual Human