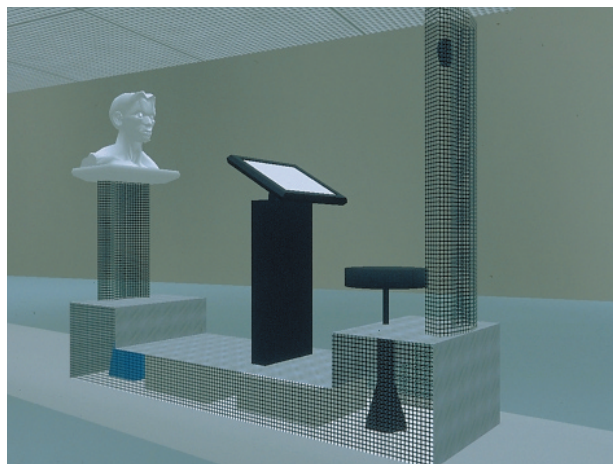
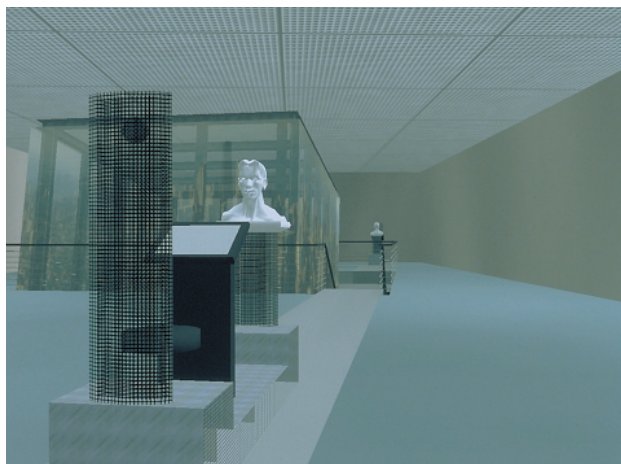


Talking Head is a prototype product for a new generation of video conferencing. Video images projected on a bust give participants a true three-dimensional impression of their conversation partners, and implemented compensation algorithms generate eye-to-eye contact during the communication.

The effect is very interesting. At first, communication seems a little irritating, and astounding. But after a few moments, the user typically accepts the artificial "Talking Head" and feels comfortable with the communication. After some time, the user "forgets" about the fact that the communication partner is not real.



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