

The Making of Marvel Studios' WandaVision, The Falcon and the Winter Soldier, and Loki

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ABSTRACT

Please join Marvel Studios in presenting our first ever episodic streaming series. The teams that worked on WandaVision, The Falcon and the Winter Soldier, and Loki will take SIGGRAPH audiences through their VFX journeys as they discuss some of their shows' most innovative visual effects.

WandaVision - Wanda and Vision are two super-powered beings trying to fit in to their ideal suburban lives, but amidst the hijinks, they begin to suspect that everything is not as it seems. Marvel Studios, MARZ, and Rodeo FX discuss developing the various sitcom looks and Wanda's magic.

The Falcon and the Winter Soldier - After the events of Avengers: Endgame, Sam Wilson (Falcon) and Bucky Barnes (Winter Soldier) team up to go on a globe-trotting adventure in pursuit of a new foe, testing both their abilities and their patience with one another. Marvel Studios, Weta Digital, and Sony Pictures Imageworks discuss how they took the visual spectacle to new heights with Falcon's flying effects, and created the complex CG environments.

Loki - Picking up immediately after Loki steals the Tesseract in Avengers: Endgame, he finds himself called before the Time Variance Authority and given a choice: face deletion from reality as we know it or assist them in catching an even greater threat. Marvel Studios and ILM discuss designing some of the show's most mind-bending effects.

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