

# Quixel's Rebirth: Megascans Environment Breakdown

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One of the aims of the project was to prove that the kinds of results we achieved with Rebirth are accessible, not only for studios with huge budgets and large teams but also for freelancers and independents. If an individual wanted to download and use the assets that we did in Rebirth it would cost the equivalent of around \$75. While Rebirth may look complex, in reality, we used a small set of assets throughout the entire cinematic. As each Megascans asset is quite visually complex, this allowed us to repurpose the same assets across many different shots whilst creating a varied look.