

Unreal Engine 4 Infiltrator Demonstration

CONTACT

Dana Cowley

Epic Games, Inc.



Epic Games' Unreal Engine 4 Infiltrator real-time demonstration presents high-end rendering features, including physically based materials and lighting, full-scene HDR reflections, advanced GPU particle simulation, adaptive detail with artist-programmable tessellation and displacement, dynamically lit particles that emit and receive light, and thousands of dynamic lights with tiled deferred shading.