

## 2.5D Graphics in Mobile Apps using “Corona SDK”

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### Abstract

Corona SDK is a Lua-based framework for iOS and Android app development. The latest release optimizes OpenGL-ES 2 for 2D based on the painter-based graphics model familiar to interactive designers. This enables an intuitive programming paradigm for advanced motion graphics rendering, such as Photoshop-style filter effects, video compositing, and 3D perspective without the Z-axis.

