
PSYCHOLOGY FOR
USER-COMPUTER INTERFACES

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Psychology for User-Computer Interfaces

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AGENDA

TIME	TOPIC
9:00-9:15	Introduction
9:15-9:45	Brief History of Human Factors
9:45-10:30	Psychology of the User
10:30-10:45	Break
10:45-11:30	User Requirements Analysis
11:30-12:00	Functional Design
12:00-1:30	Lunch
1:30-2:15	Dialogue Examples
2:15-3:15	Dialogue Design
3:15-3:30	Break
3:30-4:30	Workstation Design
4:30-5:00	Questions and Answers

TABLE OF CONTENTS

TITLE	SECTION
Introduction	1
Brief History of Human Factors	2
Psychology of the User	3
User Requirements Analysis	4
Functional Design	5
Dialogue Examples	6
Dialogue Design	7
Workstation Design	8
Technical Papers	A-D
References	R