

**Seminar: Three-Dimensional Computer Animation**

Mr. Lance Williams, Chairman

- 8:30 Introduction and Overview of 3D Animation/Williams
- 9:15 Motion Modeling and Simulation/Badler
- 10:15 Break
- 10:30 Control and Animation of Articulated Figures/Stern
- 11:15 Integrating Computer Graphics with Motion Control/Kovacs
- 12:00 Lunch
- 2:00 Animating the Cosmos/Blinn
- 3:00 Break
- 3:15 Theatrical Computer Animation/Demos
- 4:15 Filmshow/Staff