

# **APPLYING GRAPHICS STANDARDS**

**SIGGRAPH '88**

**Course #2**

**ATLANTA, GEORGIA  
AUGUST 1988**

# **APPLYING GRAPHICS STANDARDS**

## **AGENDA**

<b>8:30 - 8:45</b>	<b>INTRODUCTION OF COURSE AND SPEAKERS</b>	<b>R. BRUNS</b>
<b>8:45 - 9:00</b>	<b>HISTORY OF GRAPHICS STANDARDS</b>	<b>R. PUK</b>
<b>9:00 - 9:30</b>	<b>HIGHLIGHTS OF COMMON FEATURES OF GRAPHICS PROGRAMMING STANDARDS</b>	<b>R. PUK</b>
<b>9:30 - 9:45</b>	<b>BREAK</b>	
<b>9:45 - 10:50</b>	<b>MAJOR DIFFERENCES OF GRAPHICS PROGRAMMING TOOLS (CORE, GKS, GKS-3D)</b>	<b>S. DUDANI</b>
<b>10:50 - 12:00</b>	<b>MAJOR DIFFERENCES OF GRAPHICS PROGRAMMING TOOLS (PHIGS, PHIGS+, PEX)</b>	<b>R. PUK</b>
<b>12:00 - 1:30</b>	<b>LUNCH</b>	
<b>1:30 - 3:15</b>	<b>APPLICATION REQUIREMENTS AND HOW TOOLS ADDRESS THEM</b>	<b>R. BRUNS</b>
<b>3:15 - 3:30</b>	<b>BREAK</b>	
<b>3:30 - 4:00</b>	<b>AVAILABILITY OF GRAPHICS PROGRAMMING TOOLS</b>	<b>S. DUDANI</b>
<b>4:00 - 4:30</b>	<b>ACCEPTANCE AND FUTURE OF GRAPHICS PROGRAMMING STANDARDS</b>	<b>ALL</b>
<b>4:30 - 5:00</b>	<b>QUESTIONS AND ANSWERS</b>	<b>ALL</b>