



SIGGRAPH 2009

Computer Animation Festival
Featured Selections



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Vestige

1:07

“Vestige” shows a single particle transforming into complex organic shapes. It’s appearance progresses into various stages of natural phenomena, each of which intentionally comes from a computer-simulated world and are slightly artificial and hyper real in appearance.

Software: Adobe After Effects, Photoshop; Autodesk 3ds Max, Maya, mental ray, Softimage; FumeFX; Xfrog; The Foundry Nuke

Director: Florian Witzel

Contributors: Art Direction: Kim Dulaney

Particle Animation: Jimmy Gaas

Software Engineer: Andreas Gebhardt

Audio: David Kamp

Compositing: Hyunjeon Lee

3D Animation: Heiko Schneck

Art Direction, Compositing: Anh Vu

Art Direction, 3D Animation, Compositing:

Florian Witzel

Thanks to: Psyop, Bran Dougherty-

Johnson, David Barosin, Marco Iozzi

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01 Silhouettes of Jazz

3:43

The viewer is guided through the history of jazz music by examining sculptures which exhibit different distinct silhouettes when viewed from different angles.

Hardware: 2x 2.8 GHz Quad-Core Intel Xeon; Mac Pro

Software: Adobe After Effects, Photoshop; Apple Final Cut; MAXON CINEMA 4D;

Shadow Art Creator

Director: Martin-Sebastian Senn

Producers: Dominik Käser, Martin-

Sebastian Senn, Mario Deuss

Contributors: R&D: Niloy Mitra, Mark Pauly

Software Engineering: Niloy Mitra,

Dominik Käser, Mario Deuss

Production: ETH Zürich,

Applied Geometry Group

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02 **Barclaycard 'Waterslide'**

1:31

The perfect waterslide network is created combining 2D and 3D elements to construct the most realistic results.

Hardware: BOXX workstations, GNU/Linux Fedora Core

Software: Adobe After Effects; Apple Shake; Autodesk Flame, Softimage; Proprietary 'Waterslide Pipe Layout' software

Director: Peter Thwaites

Producer: Liz Browne (The Mill)

Contributors: Product: Barclaycard

Post Production: The Mill

Lead Flame: Jonathan Westley

Flame Assist: Adam Lambert

Telecine: Adam Scott

3D Producer: Miles Petit

3D: Hitesh Patel, Jordi Bares, Rick Thiel, Richard Costin, Sergio Xisto

Technical Director: Andy Nicholas

Agency: BBH

Creatives: Gary Mcreadie, Wesley Hawes

Creative Director: Pete Bradley

Producer: Nerine Soper, Angela Zabala

Production Company: Gorgeous

DP: Marcello Durst

VFX Supervision: Austen Humphries,

Hitesh Patel

Producer: Anna Hashmi

Editing Company: Work

Editor: Neil Smith

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03 **Toshiba 'Time Sculpture'**

1:00

In this commercial spot, 3D specialists and Flame artists have collaborated to create the Matrix-style "Time Sculpture" for Toshiba, the world's first 360 degree moving image 'bullet time' commercial.

Director: Mitch Stratten

Producer: Chris Batten (The Mill)

Contributors: Product: Toshiba

Agency: Grey London

Producers: Rebecca Popel, Sally Newsom
Production Company: Hungryman
Editing Company: The Whitehouse
Editor: Christophe Williams
Post Production: The Mill
Telecine: Mick Vincent, James Bamford
Lead Flame: Rich DeCarteret
Flame Assist: Paul Downs, Oli Dadswell,
John Price, Gareth Brannan, Paul Wilmot,
Ben Turner, Gareth Parr
Smoke: Huss, JP, John Thornton
3D Supervisor: Juan Brockhaus

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04 French Roast

8:12

In a fancy Parisian café of the sixties, an uptight businessman is about to pay the check when he finds out that he's lost his wallet. To save time he decides to order more coffee.

Software: Autodesk Maya, Softimage; The Foundry Nuke

Director: Fabrice O. Joubert
Producers: Louis Viau, Pascal Chevé, Bibo Bergeron
Contributors: Writer: Fabrice O. Joubert
Character Design: Nicolas Marlet
Original Music: Olivier Lliboutry
Animation: Fabrice O. Joubert,
Vincent Caudeville, Mathieu Ménard,
Jonathan Del Val,
Jean-François Barthélémy, Bart Boirot
Lighting Supervisor: Alexandre Bermond
Special Effects Supervisor: Silvio Jemma
Cloth Simulation: Romain Privat de Fortunie
Hair Simulation: Christophe Le Derout

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05 rebel with a cause

2:23

The T-shirt as a global storyteller.

Software: Adobe After Effects; Autodesk Maya

Director: Kristian Labusga
Producer: Stuttgart Media University, Germany
Contributors: Story, Animation,
Graphic Design: Kristian Labusga
Music Director: Florian Gubba
Voice-Over: Daniel Winter
Technical Director: Jochen Bomm
Mentoring: Prof. Susanne Mayer,
Jürgen Haas
Acknowledgment: Funded by "Stiftung
Landesbank Baden-Württemberg"

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06 **BBC iPlayer 'Penguins'**

1:30

This 90-second trailer shows Terry Jones following a unique colony of Adelie Penguins as they fly thousands of miles across the frozen wasteland of Antarctica to the Amazon Rain Forest.

Software: Apple Final Cut; Autodesk Softimage

Director: Darren Walsh
Producer: Belinda Blacklock
Contributors: Production Company:
Red Bee/Gorgeous
Director: Vince Squibb
Producer: Sarah Caddy
Agency: RKCR Y&R
Senior Creative Director: Mark Roalfe
Creative: Paul Silburn
Editor: Paul Watts @ The Quarry
Post Production: The Mill
Production Co: Passion Pictures
Executive Producer: Andrew Ruhemann
Head Of CG: Jason Nicholas
CG Coordinator: Chris Knott
VFX Supervisor: Neil Riley
Animators: Wes Coman, Chris Welsby, Brian Ayres, Kristian Antonelli
Lighting, Rendering: Nuno Conceicao, Claire Michaud, Sajjad Amjad, Quentin Vien
Compositors: Niamh Lines, Ed Salked, Giuliano Cavalli, Neil Riley
Rigger: Chris Dawson
Modeling: Nuno Conceicao, Stuart Hall

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www.passion-pictures.com

The hero band from the 'Rock Band I' trailer reprises its role in this 90 second trailer and engages in a car rooftop stand off with a new rival group in a high energy battle of the bands.

Software: Adobe After Effects; Apple Final Cut; Autodesk mental ray, Softimage; Luxology Modo

Director: Pete Candeland

Producer: Anna Lord

Contributors: Executive Producer: Hugo Sands

Storyboard, Design: Pete Candeland, Alberto Mielgo

Writers: Pete Candeland, Lee Gingold, Giles Dill

Head of CG: Jason Nicholas

CG Animation: Vincent Aupetit, Michael Cawood, Wes Coman, Gui Glachant, Lina

Kousnetsova, Donny Mahmood, David Sigris, Chris Welsby

Lead Character Modeling: Mario Ucci

Character Modeling: Cesar Eiji Nunes

Rigging: Chris Dawson

Prop Modeling: Ian Brown, Simon Reeves, Raymond Slattery

Senior 3D Artists: Nuno Conceicao, Harry Bardak

3D Artists: Tommy Andersson, Claire Michaud, Quentin Vien, Simon Reeves

VFX Artists: Alex Doss, Jamie Franks, Sajjad Amjad, Haavard Ness, Giles Dill

Render Wrangler: Michael Sofoluke

Lead Compositor: Niamh Lines

Compositing: David Lea, Luke Carpenter, John Taylor, Lee Gingold, Kristian Hammerstad, John Williams

TDs: Julian Hodgson, Alan Jones

Matte Painting: Max Dennison

Facial Motion Capture: Image Metrics

Motion Capture: Audiomotion Studios Ltd,
UK

VFX Supervisor: Neil Riley

Actors: Ben Davies, Fathia Tidadini,

Scott Vining, Gary Comber

Editors: Lee Gingold, Daniel Greenway,

Jaime Rubio, Tim King, Klaus Heinecke

Colourist: Mick Vincent on Baselight at
The Mill, London

Music: "Hello There" Cheap Trick

Contact:

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08 Dix

7:07

A dark, harrowing short showing the complexities of psychological and obsessive behavior.

Software: Apple Final Cut, Shake;
Autodesk Maya, Softimage

Director: Bif
Producer: Stephen Venning
Contributors: Producer: Nicolas Schmerkin
Animation, VFX: The Mill

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09 Project: Alpha

6:38

A chimpanzee is captured and put in the space program. After intense training he finds himself in the jungle, again battling his true nature.

Software: Adobe After Effects, Photoshop; Autodesk Maya; Eyeon Fusion; Pixologic ZBrush

Director: Salvador Simó Busom
Producer: The Animation Workshop
Contributors: Script, Graphics, Storyboard, Layout, Animation: Christian Munk Sørensen, Matthías Bjarnason, Nicolai Slothuus
Background: Christian Munk Sørensen, Andreas Thomsen
Compositing: Matthías Bjarnason, Nicolai Slothuus, Andreas Thomsen
Music: Jakob Gadegaard, Mathias Winum
Sound: Thomas Ahlmark
Editing: Matthías Bjarnason

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www.animwork.dk

10 Minamitama District

1:45

A computer animation showing the economic growth of Japan in postwar days through its structural and urban renewal.

Software: Autodesk Maya

Director/Producer: Nobuo Takahashi
Contributors: Senior Animators: Akemi Domoto, Satoshi Gonokami, Taro Hirano, Yasuhiro Takao
Animators: Shouta Hatai, Yui Okamoto, Makito Tsubaki, Shohei Yamaguchi
Modelers: Jun Kawabata, Ran Miyanaga, Hiroko Ota
Introduction: Nobuo Takahashi CG laboratory, Nagoya City University

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11 phase

2:49

Visual music is used to invoke the feelings of exchange and rejection people feel from one another and the way the mind is changed in such a situation.

Software: Adobe After Effects;
Autodesk 3ds Max; Cakewalk Sonar

Director/Producer: Yasuhiro Kobari

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12 friends?

1:47

A very short film about friendship, destruction and mayhem.

Software: Adobe After Effects, Premiere; Autodesk Maya, Softimage; Pixar RenderMan; The Foundry Nuke

Director: Sveinbjörn J. Tryggvason

Producer: Vancouver Film School

Contributors: Music:

Einar Sverrir Tryggvason

Additional Peanutman Modeling:

Dongkun Yoon

Animation Supervisor: Sarah Hill

Modeling Supervisors: Travis Guthrie,

Michael Monks

Visual Effects Supervisor: Douglas Smith

Head of Animation: Larry Bafia

Program Manager: Vanessa Jacobsen

Sound Supervisors: Brett Anthony, Matthew Thomas

Editing Supervisor: Rob Wood

Assistant Editor: Emily Nguyen

Instructors: Magic Eslami, Casey Kwan, Patrick Heinicke, Nigel Metcalf, Glenn Van Ooyen, Geeta Basantani, Keith Blackmore, Michael van den Bos, Derek Goodfellow, Charlie Grant, Brent Greening, Gideon Hay, Alicia Lum, Stephen Midwinter, Jay Senetchko, Ron Serna, Keiron Simons, Mike West, David Whitmey

Lab Assistants: Gary Hsu, Jesse Irvin

Lab Mentors: TJ Galda, Geoff Richardson

Teaching Assistants: Tristan Goodes, Jason McKeeman, Jeff Plamondon, Walter Rodriguez

Acknowledgment: Halldóra, Afi Baldvin, Amma og afi, Mamma, pabbi, Einar og Baldvin, Baldvin Kári Sveinbjörnsson, Erlingur Óttar Thoroddsen, Class 3d70

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13 **seed**

1:15

If ink is land, characters are drawn by adding water and the drawn words sow seeds in a persons heart. A modest expression through the calligraphy of Mr. Souun Takeda.

Software: Autodesk 3ds Max, Softimage; Pixologic ZBrush

Director: Kosai Sekine

Producer: Satoshi Takahashi

Contributors: Creative Director: Koshi Uchiyama, GT, Inc.

Producer: Gyosei Okada, Puzzle, Inc.

Production Manager: Sachie Aihara, Taiyo Kikaku Co., Ltd.

Visual Design: Daisuke Shigihara, Yasuhiro Kobari, Tangram

Line Producer: Masanobu Nagakura, Tangram

Sound Design: Takeshi Ichikawa

Mixer: Akihiro Morita,
Taiyo Kikaku Co., Ltd.
Calligrapher: Souun Takeda ("TANOSHIKA"
Diamond, Inc.)

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www.taiyokikaku.com

14 ANIMA

4:50

An elephant social housing block frees itself from a city constructed out of animal blocks.

Software: Adobe After Effects, Photoshop, Premiere; Autodesk 3ds Max

Directors: Rémi Devouassoud,
Elliott Kajdan, Nicolas Maurice,
Julien Lasbleiz

Producer: Marie Anne Fontenier,
Supinfocom Valenciennes

Contributor: Music: Rémi Devouassoud

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15 Wilkinson "Fight for Kisses"

1:57

What is a baby ready to do to reconquer his mother's favor, now that his father also has soft skin thanks to Wilkinson's 'Quadro Titanium'?

Software: Adobe After Effects, Photoshop; Autodesk Maya, mental ray

Director: akama
Producer: Claude Fayolle

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clementine@wanda.fr
www.wanda.fr

16 One Fine Day

1:51

A pair of post apocalyptic coworkers find that carelessness can have an undesirable affect.

Hardware: HP XW9300 Workstations, NVIDIA Quadro FX3400

Software: Adobe Photoshop, Premiere; Apple Shake; Autodesk Maya; Corel Painter; Pixar RenderMan; Tsunami

Director: Gretchen Glover

Producer: Ringling College of Art and Design

Contributors: Concept, Animation: Gretchen Glover

Faculty Advisor: Ed Gavin

Technical Support: Karissa Miller, Owen Nelson

Music: Killertracks.com

Contact:

Gretchen Glover

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Jeffersonville, IN 47130

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webspace.ringling.edu/~gglover

17 cinématique

2:06

An experimental animation on the movement of a character.

Software: Adobe After Effects;
Autodesk Maya

Director/Producer: Maxime Causeret

Contributor: Music Director: Mathieu Alvado

Contact:

Maxime Causeret

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18 Lacoste "Future"

:56

Imagining the Lacoste tennis of the future.

Software: Adobe After Effects; Autodesk
3ds Max, MotionBuilder; Chaos V-Ray;
Pixologic ZBrush

Director: akama

Producer: Claude Fayolle

Contact:

Clementine Buren

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A little girl skips through the snow covered streets of a small town. Her attention is caught by a strange doll in an antique toyshop window.

Hardware: Mac; PC

Software: Adobe After Effects; Autodesk 3ds Max

Director: Rodrigo Blaas

Producers: Cecile Hokes, Nina Rappaport-Rowan

Contributors: Story: Rodrigo Blaas

Art Director: Alfonso Blaas

Music by: Mastretta

Sound Design: Tom Myers, David Hughes

Lighting Supervisor: Jonatan Catalán

Character Technical Director: Jaime Maestro

Character Design: Bolhem Bouchiba,

Carlos Grangel, Sergio Pablos

Post-production Supervisor: David Heras

Graphic Design: Santi Agusti

Compositor, Editor: Rodrigo Blaas

Acknowledgment: 1200 Park Avenue,

Skywalker Sound, RenderRocket

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20 **Window Pains**

4:43

An animated CG comedy about an old man, his broken computer, and his despair with tech support. When you're on hold, no one can hear you scream.

Hardware: HP Desktop PC; Macintosh PowerPC; Wacom Cintiqs

Software: Adobe After Effects, Photoshop, Premiere; Autodesk Maya; Digidesign Pro Tools

Director: Paul Allen Tillery IV

Producer: Savannah College of Art and Design

Contributors: Frank: Ralf Jean-Pierre

First Operator: Kate Carson-Groner

Second Operator: Victor

Sound Designer: James Hunt

"Hold Tune" Composer: Ryan McCurdy

Rendering Assistants: Victor Almeida,
Andrea Stephens
Production: Savannah College of Art and
Design
Special Thanks: Elizabeth Stevenson,
Jacques Khouri, Jeremy Moorshead,
Jason Maurer, Debra Smith

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www.patfour.com

21 **HEY**

3:53

A story of growing up and losing your childhood innocence by way of a 3D animated music video. Once the action starts, the adrenaline is pumping and soon enough the ride goes out of control.

Software: Adobe After Effects; Autodesk 3ds Max

Director/Producer: Guy Ben Shetrit

Contributors: Look & Feel, Shading, Texturing, Lighting, Rendering, VFX, Compositing:
Aiko Studio

Music: Eatliz

Art Directors: Eithan Weinshtock, Sherban

Supervising Animator: Guy Ben Shetrit

Animators: Talia Tsur, Tom Dor, Guy Ben Shetrit, Rongo Geva, Oren Ben Tov

Modeling Supervision, Designs, Color, Art Advisor: Sherban

Layout Artists: Guy Ben Shetrit, Talia Tsur

Modeling: Paul "Jones" Wolf, Sherban, Daniel Shneor, Rafi Ben Aharon, Guy Ben Shetrit

TD, Rigging: Matan Halberstadt, David Gidli, Guy Ben Shetrit, Yuval Nathan

Animatic: Guy Ben Shetrit, Sherban

Pre-Production: Orly Yaakobi, Eran Lazar

Production Company: Anova Music

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A tale of Walter, a rookie secret agent faced with a problem not covered in basic training. A curious pigeon gets trapped inside his multimillion dollar, government-issued nuclear briefcase.

Software: Adobe After Effects, Photoshop; Apple Shake; Autodesk Combustion, Softimage

Director/Producer: Lucas Martell

Contributors: Additional Story: Austen Menges, Scott Rice, Gopal Bidari

Music: Christopher Reyman

Animators: Lucas Martell, Jason Lindsay, Adrian Zambrano, Rodney Brunet, Adnan Chatriwala

Models, Textures: Tad Catalano, Jason Nichols, Don DeGrasse, Ousama Itani, Eric Burke

Hair, Cloth: Tad Catalano

Environment Coordinator: Ousama Itani

Lighting, Rigging: Lucas Martell

Assistant Director, Art Director: Belal Hibri

Additional Character Design: Amalia Litsa, Lindsey Villareal, Magnus Skold

Editor: Austen Menges

Sound Design, Mix: Dave Bewley,

Corey Roberts, 501 Audio

Post Services: 501 Post

Executive Producer: George O'Dwyer

EQ Artist: Jim Reed

Associate Producer: Gopal Bidari

Music Performed by: Millikin University

Jazz Orchestra, Austin Wind Symphony

Acknowledgment: Additional support provided by the Austin Film Society

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www.pigeonimpossible.com

23 Love Child

2:13

A story of creation in the digital world that the director hopes will lead the audience to rethink the cycle of creation and destruction of life.

Director/Producer: Wen-Sheng Shiao
Contributor: Script: Chun-Wang Sun

Contact:

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and Technology
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24 Absolut Dissection

:48

A spot, shot in macro, of a clear liquid and glass bottle that enticed the viewer and also held up to the scrutiny of the brand's product managers.

Software: Autodesk Flame, Softimage

Directors: Marco Spier, Chris Staves, Mate Steinforth
Producer: Nathan Jew
Contributors: Advertising Agency: TBWA/Chiat/Day, New York, USA
Worldwide Creative Director: Rob Smiley
Creative Director: Lew Willig
Copywriter: Meghan Simons
Art Director: Megan Williams
Producer: Jamie Grady
Production Company: Psyop, New York
Directors: Marco Spier, Chris Staves, Mate Steinforth
Designer: Mate Steinforth
Director of Photography: Martin Ahlgren
Executive Producer: Lucia Grillo
Producer: Nathan Jew
Assistant Producer: Tarun Charaipotra
Live Action Producer: Paul Middlemiss
Visual Effects Company: MassMarket, New York
VFX Executive Producer: Justin Lane
Technical Director: Jacob Slutzky
Lead Flame Artist: Nick Tanner
Flame Artists: Chris Staves, Theo Maniatis
Pre Visual Artist: Damon Ciarelli

Editor: Cass Vanini
XSI Team: Dave Barosin, Jan Bitzer,
Andrea Gebhardt, Jae Ham, Bashir Hamid,
Andy Hara, Florian Witzel, Miguel Salek,
Boris Ustaev, Jason Vega, Lee Wolland
Roto Artists: Leslie Chung, David Marte,
Joon Park
Sound Mixer: Peter Holcomb, Sound
Lounge, New York
Music: Small Sails, Somnambulist

Contact:
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www.massmarket.tv

25 **Insight**

6:45

A homeless woman meets a young girl who looks at her differently than other people.

Software: Adobe Photoshop, Premiere;
Autodesk Maya; Eyeon Fusion

Director: Salvador Simó Busom
Producer: The Animation Workshop
Contributors: Script, Animation, Edit,
Sound: Salvador Simó Busom
Music: Frederic Chopin
Layout: Bahadır Tosun, Ferran Casas,
Laia Alomar

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www.animwork.dk

26 **SYMPHONY**

5:25

This short film portrays a sentient creature trying to escape from the predestined reality of assimilation into the mainstream, regardless of its own will.

Software: Adobe After Effects, Photoshop, Premiere; TVPaint Animation

Director/Producer: Erick Oh
Composer: Antonio Vivaldi
Production: University of California,
Los Angeles

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www.erickoh.net

27 **Facteur Mineur**

6:16

The story about a group of Miners in a hopeless struggle to keep working as their pencil mine is closing.

Software: Adobe After Effects, Photoshop, Premiere; Autodesk 3ds Max

Directors: Marc Czerwiec, Geoffrey Skrajewski, Arnaud Joli, François Ruiz

Producer: Marie Anne Fontenier, Supinfocom Valenciennes

Contributors: Music: Laurent Jaffier, Jean-Baptiste Fourre

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www.facteurmineur.com

28 **cEvo – Teaser**

1:13

Underground surreal animation using various rigging techniques and particle handling to communicate the various stages of the cEvo cognition process and interaction roles.

Software: Adobe After Effects, Premiere; Autodesk 3ds Max; Sputterfish Brazil

Director: Ivan Dario Alviar

Producer: Vortice Studios

Contributors: Art, Animation Director: Andrés Felipe Hernández

Sound Design: Barnier Geerling - iam studios

Executive Production, Client Management: David Okuniev, Fat Man Collective

Contact:

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Vortice Studios
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ivan@vorticestudios.com
www.vorticestudios.com

Another of the five viral films for the online project Black Thinking launched by the cigarette paper brand OCB.

Software: Adobe Photoshop; Apple Final Cut; Autodesk Maya

Director: Nico Casavecchia

Producer: Silvia Romero

Contributors: Client: Republic Technologies

Product: OCB

Production Company: boolab

Director: Nico Casavecchia

Executive Producers: Lucas Elliot, Coke Ferreira

Creative Supervision: Lucas Elliot

Music, SFX: Andrés Reymondes

Head of Composition: Sebastián Baptista

Composition: Santi Justribó

3D Animation: Lactea Studio, Anahi Denti, Alvaro Ucha, Alberto Gracia,

Héctor Muñoz, Marc Felicó

Advertising Agency: Road (Barcelona)

Executive Creative Director: Emilio Lezaun

Creative Director: Xavi Solé

Creative Team: Iolanda Mora, Marc Mallafre

Account Team: Natàlia Aznar, Ilonka Von Spanyol

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30 Compare the Market 'Aleks'

:30

A Russian meerkat tells us about the important difference between comparethameerkat.com and comparethemarket.com.

Software: Apple Final Cut; Autodesk Softimage, mental ray; The Foundry Nuke

Director: Darren Walsh

Producers: Debbie Crosscup, Russell McLean

Contributors: Agency Producer: Olly Calverley

Agency: VCCP

Creative Directors: Darrent Bailes, Steve Vranakis

Creatives: Richard Connell, Clement Woodward

Executive Producers: Michael Adamo, Hugo Sands

DoP: Olivier Cariou

Technical Supervisor: Julian Hodgson

Head of CG: Jason Nicholas

Editors: Paul Hardcastle, Jaime Rubio, Tim King

VFX Supervisor: Neil Riley

Animators: Wes Coman, Chris Welsby, Cath Brooks

Lead Lighter: Tommy Andersson

Lighting, Rendering: Quentin Vien, Guillaume Cassuto, Claire Michaud

Compositors: Neil Riley, Ed Salkeld

Rigger: Chris Dawson

Modeling: Cesar Nunes

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A high speed rig was created to synchronize with the firing of a single bullet through a glass bottle so that the incredible movement could be captured by high speed Phantom cameras using slow motion cinematography.

Software: Autodesk Combustion, Flame, Smoke, Softimage

Director: Nicolai Fuglsgig

Producer: Dan Roberts (The Mill)

Contributors: Agency: RPA LA

Creatives: John Hage, Eric Goldstein

Producer: Jack Epstein

Production Company: MJZ

Editing Company: Spot Welders

Editor: Robert Duffy

Producer: Carolina Wallace

Post Production: The Mill

Creative Director: Angus Kneale

Lead CG: Ben Smith

Lead Flame: Cole Schreiber

Assist Flame: Iwan Zwartz

3D Producer: Kate Stenhouse

3D: Rob Petrie, Andrew Proctor,

Doug Luka, Ruben Vandebroek,

Jong Jin Choi, Pete Hamilton, Josh Merck, Shai Halfon, Keith Kim, Kevin Ives,

Ed Boldero, Vince Baertsoen, Sid Odedra

Telecine: Fergus McCall, Jamie Wilkinson

Assists: Salvatore Malfitano, Greg Reese

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32 The Incident at Tower 37

10:41

This short animated film explores issues surrounding ownership, use and exhaustion of natural resources.

Software: Apple Shake; Autodesk Maya; Helga; Pixar RenderMan; Assorted custom scripts and tools

Director: Chris Perry

Producers: Daniel Inkeles, Jeanine Dargis

Contributors: Music, Sound: Evan Viera, Gary Arnold, Nat Broekman, John Bruner, Laura Stanford

Art, Design: Chris Bishop, David Cahill, Sarah Clark, Jeff Barone, Alicia Coombs, Jesse Lonergan, Tatiana Soutar

Animation: Chris Bishop, Harry Thompson, Jim Burakoff, Jerry Chan, Ben Fiske, Taryn Johnson, Jasper Lin, Cristin McKee, Chris Sommer

Technical Directors: Jeremy Brown, Sarah Clark, Will Colón, Andrew Flanagan, Adam Sax

Additional Technical Direction: Jake Blais, Kee Blaszczyński, Grant Cerulo, Mark Cheng, Brian Cipriano, Dan Finnegan, Michael Flaherty, Stephanie Gibbons, Daniel Gilbert, Gene Howard, Brian Kendall, Jacob Lefton, Kevin Leigh, Justin Leone, Joshua Marvel, Jake Mazonson, Panda, Patrick Seymour, Philip Welty

Editing: Daniel Inkeles, Andrew Flanagan, Tyler Gorman, Brendan Toller

Infrastructure, Software Development: Wm. Josiah Erikson, Michael A. Bordas, Brian Cipriano, Chris Morrell, Gabe Tarasuk-Levin

Software Contributions: Pixar Animation Studios, Rhythm & Hues Studios, Anzovin Studio

AMPAS Intern: Will Colón

Produced at: Hampshire College, Amherst MA

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Chris Perry

Hampshire College

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www.bitfilms.com

Marvin has the most boring job in the universe, but perhaps all is not as it seems.

Software: Adobe After Effects, Photoshop; Autodesk 3ds Max

Director: Henrik Bjerregaard Clausen

Producer: Tim Leborgne

Contributors: Story: Søren Pødenphant Andersen

Cinematography: Henrik Bjerregaard Clausen

Character Animation: Marvin Michael la-Cour, Søren Pødenphant Andersen

Original Music, Sound Editing: Rasmus Kudahl Kaae Munch

Spaceship Design, Modeling & Texturing: Søren Pødenphant Andersen

Marvin Design, Modeling & Texturing: Michael la-Cour

Joe Design, Modeling & Texturing: Søren Pødenphant Andersen

Matte Paintings, Plate Enhancements: Michael la-Cour

Lighting, Compositing, Special Effects: Henrik Bjerregaard Clausen

Extra Sound Effects, Stereo Mixing: Lars Christophersen

TV Speakers: Patrick Charlton, Victoria Hannaford, Marc Burrows

MAX-script Development Support: Michael Dahl

Rendering Support: Happy Flyfish Aarhus, Thomas Suurland

Storyboard Consultant: Ignacio Ferreras

Special Thanks: Happy Flyfish Aarhus, Reset Film Aps, Ignacio Ferreras, Patrick Charlton, Søren Bendt, Peter B. Vahlstrup & Rostock, Thomas Suurland, Søren Bendz, H.R. Giger

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www.henrikbclausen.com

34 TWISTED MURDER

5:05

Join detective Alex on a twisted 'who dunnit' journey, one where love gets a second chance and not all is as it seems.

Software: Adobe After Effects, Photoshop; Apple Garage Band; Autodesk Maya

Director/Producer: Paulo de Almada

Contributors: Sound Design: Elias Issa,

Rodrigo Nunes

Sound Studio: Mandala Studio

Motion capture: VICON

Narration: Geoff Bisente

Acknowledgment: Andrew Hall, Max

Ulichney, Michael Bliss, A52

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35 KitKat "The Ultimate Break"

2:50

The adventures of an office employee who seeks some comfort on his Kit-Kat break and is suddenly transported on a mysterious quest.

Software: Adobe After Effects; Autodesk 3ds Max; Chaos V-Ray, Pixologic ZBrush

Director: akama

Producer: Claude Fayolle

Contact:

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