

# ADVANCED IMAGE SYNTHESIS

Subject	Speaker	Time	Page #
1. INTRODUCTION	Blinn	9:00 - 9:30	
2. ANTI ALIASING	Crow	9:30 - 10:00	1
3. GEOMETRIC CALCULATIONS			
3.1 Polygons, Fractals	Crow	10:15- 10:45	
3.2 Parametric	Whitted	10:45- 11:30	8
3.3 Implicit, Quadric	Blinn	11:30- 12:00	33
4. INTENSITY CALCULATIONS			
4.1 Light Reflection Texture Mapping	Blinn	1:30 - 2:30	60
4.2 Environment Modeling Ray Tracing	Whitted	2:30 - 3:15	89
5. SYSTEMS ISSUES			
	Whitted	3:30 - 4:00	103
	Crow	4:00 - 4:30	128
	Blinn	4:30 - 5:00	138