

# PRESENTED ARE

- Projector Operator Formalism
- Two Major Classes of Schemes for

REPRESENTATION

MANIPULATION

ANALYSIS

of Freeform Surfaces

## 1. Interpolation Methods

- Classic
- Important for Understanding  
Common Schemes

## 2. Approximation Methods

- Bernstein Method
- Bezier Method drew attention to this
- B-spline shape approximating splines