

SIGGRAPH'80

SCHEDULE - ADVANCED (3D) RASTER GRAPHICS

Franklin Crow, James Clark and Turner Whitted, Chairmen

Monday, July 14

9:00	General Introduction/Whitted
9:30	Color Theory/Smith
10:30	Break
10:45	Output to Film and Video/Catmull
12:00	Lunch
1:30	Hidden-Surface Algorithms for Polygonal Surfaces/Fuchs
3:00	Break
3:15	Algorithms for Curved Surfaces/Whitted

Tuesday, July 15

8:30	Applications of Depth Buffers/Williams
9:15	Shape Data Development/Crow
10:00	Break
10:15	Shading and Lighting Techniques/Blinn
11:30	Lunch
1:30	More Shading and Lighting/Blinn
2:00	High-Performance and VLSI/Clark
3:00	Break
3:15	Films Illustrating the Above/Staff